

	DAY ONE			
minute	HOUR 1	HOUR 2	HOUR 3	HOUR 4
0	ACTIVITY			
5	10 fingers	Bibbity Bibbity Bop	Juggling Management	Coffee Break
10	Bibbity Bibbity Bop	Three sentence story/Storytelling die		One word at a time
15	Word Bridge Warm Up			
20	Fortunately, Unfortunately...	Pairwork: Yes And.. or Game of Questions.		Pairwork: Game of Questions/Blame
25	Game of Questions.			
30	Roleplay Test	St. Peter's Gate		Foreign Expert.
35	Debriefing & Energy Game.	Coffee Break (?)		
40				Debriefing & Energy Game
45			Present White Belt Certificates	
50				
55				
60				
	PERSONAL GOALS	PERSONAL GOALS	PERSONAL GOALS	PERSONAL GOALS
	General goals: questions. listening hyperactively, rhythmic integrity, pronunciation.	General Goals: Past models, Polite suggestions, listening hyperactively, developing an improv mindset, rhythmic integrity, pronunciation.	Grit, understanding learning, Breaking through self imposed limitations.	Storytelling, Questions, listening hyperactively, "third conditionals" (blaming, excuses), rhythmic integrity, body language.
				GO ON TO YELLOW BELT
	MATERIALS NEEDED	MATERIALS NEEDED	MATERIALS NEEDED	MATERIALS NEEDED
	The test materials, one chair/participant, recording material.	The test materials, one chair/participant, recording material.	Juggling Materials, Slide show	Printed certificates

DAY ONE	
HOUR 5	HOUR 6
ACTIVITY	ACTIVITY
5 Things	What are you doing?
Bibbity Bibbity Bop	Three sentence story. Questions / Consequence / Blame / linker word game based on student needs.
Storytelling Die...	
Consequence	
Foreign Expert	Slideshow Karaoke.
Questions	
Casillas	Debriefing and Energy Game
Debriefing and Energy Game	
PERSONAL GOALS	PERSONAL GOALS
Warm up, Pronunciation Practice, (Woo sound or new sound) Listening practice with storytelling, So called second conditional, Body Language, Reducing reaction time.	Pronunciation Practice, Listening practice with storytelling, So called second conditional, presentation skills, linkers, Reducing reaction time.
MATERIALS NEEDED	MATERIALS NEEDED
Open space.	Open space.

	DAY TWO			
minute	HOUR 1	HOUR 2	HOUR 3	HOUR 4
0	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
5	What are you doing?	Zombie Tag (Schwa Practice)	Listening/mirroring/leading	3 sentence stories timed
10	Storytelling Die.	Hey [x], what's on your T-shirt?		Questions. (Recorded)
15				3 sentence stories timed
20	Blame/Consequence Game	Three line Scenes.		Roleplay Test
25				
30	Slideshow Karaoke.	Blame/Consequence Game		
35				
40		Two problems two solutions.		5 things
45	Casillas			10 fingers
50	3 sentence stories timed.	3 sentence stories timed		Feedback, Highlights, Certificates what is next...
55	Debriefing and Energy Game	Debriefing and Energy Game		
60				
	PERSONAL GOALS	PERSONAL GOALS	PERSONAL GOALS	PERSONAL GOALS
	Physical Communication, Fear management, Listening practice with storytelling, So called second conditional, Presentation skills, Linkers ,Reducing reaction time.	Pronunciation work, Listening practice with storytelling, So called second conditional, Presentation skills, Linkers ,Reducing reaction time.	Body language, Listening, Energy Levels, Mirroring/Leading	Storytelling, Questions, listening hyperactively, Check integration, rhythmic integrity, body language.
				Assessment
	MATERIALS NEEDED	MATERIALS NEEDED	MATERIALS NEEDED	MATERIALS NEEDED
	Open space.	Open space.	Chairs, semicircle, suggestion papers	Roleplay test, chairs